

2009 RULES OF THE COMPETITION

- 1** The decision of Longreach Fishing Club Inc. is final and the committee has the right to withhold prizes pending investigation.
- 2** Longreach Fishing Club Inc. and the Longreach Regional Council accepts no liability for injury, loss, damage to persons or property in the course of excursion, whether such injury or losses due, or alleged to be due to any neglect or default of Longreach Fishing Club Inc. and the Longreach Regional Council or of any official agent thereof, and all competitors fully understand that in so participating, they do so entirely at their own risk and agree to abide by all the rules and regulations.
- 3** Competitors must nominate before fishing and may enter the competition as many times as they wish. One nomination form accompanied by the payment fee is required per entry.
- 4** Fishing competition hours are Saturday 6am to 6pm and Sunday 6am to 12 noon. Only live fish caught between these hours are eligible for measuring and recording at Apex Riverside Park with catch and release being practiced.
- 5** Fishing areas for boats: 100m upstream of the boat ramp to 200 metres downstream from Fairmount Weir. For land based fishermen along the town side of the river: From the College fence boundary upstream to the weirs downstream. On the opposite side: Upstream to Boatman's Bend down to the weirs.
- 6** Fishing regulations regarding minimum lengths, tackle and methods used, are to be in accordance with the Qld Dept. Primary Industries & Fisheries new 2009 rules and regulations.
- 7** All boats are to obey regulations set out by Qld Dept. of Transport and observe protocol regarding no wash zones.
- 8** Boat trailers left at the boat ramp are to use parking space provided as to avoid congestion and provide room for others to use the ramp safely.
- 9** Please dispose of rubbish thoughtfully. Please use port-a-loos or Apex Riverside Park facilities.
- 10** If more than 1 fish is caught as the longest, those anglers will go into an automatic draw for the winner.

